



St Antony's Art Curriculum - Overview

Curious, Loving, Independent, Creative, Knowledgeable

(Curriculum Drivers: Global Goals, Laudato Si', Catholic Social Teaching, Creativity)

Year	Autumn	Curriculum Drivers links	Spring	Curriculum Drivers links	Summer	Curriculum Drivers links
Nursery	Enquiry Question/topic All About Me		Enquiry Question/topic People Who Help Us Growing		Enquiry Question/topic Clothes Toys	
	NC Programme of Study: Start to make marks intentionally Explore paint, using fingers and other parts of their bodies as well as brushes and other tools Explore different materials freely, in order to develop their ideas about how to use them and what to make Express ideas and feelings through making marks, and sometimes give a meaning to the marks they make Make simple models which express their ideas Join different materials and explore different textures Explore colour and colour mixing		NC Programme of Study: Take part in simple pretend play, using an object to represent something else even though they are not similar Create closed shapes with continuous lines, and begin to use these shapes to represent objects. Develop their own ideas and then decide which materials to use to express them. Draw with increasing complexity and detail, such as representing a face with a circle and including details		NC Programme of Study: Show different emotions in their drawings and paintings, like happiness, sadness, fear etc Begin to develop complex stories using small world equipment like animal sets, dolls and dolls houses etc Make imaginative and complex 'small worlds' with blocks and construction kits, such as a city with different buildings and a park Use drawing to represent ideas like movement or loud noises	
Reception	Enquiry Question/topic All About My Family & Friends		Enquiry Question/topic All About Weather All About Homes		Enquiry Question/topic All About Food All About Animals	
	NC Programme of Study:		NC Programme of Study:		NC Programme of Study:	



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Year 1	Enquiry Question/topic Drawing: Make Your Mark		Enquiry Question/topic Painting and Mixed Media: Colour Splash		Enquiry Question/topic Sculptures and 3D: Paper Play	
	NC Programme of Study: - To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. - To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination.		NC Programme of Study: - To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. - To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.		NC Programme of Study: - Use sculpture to develop and share their ideas. - Develop art and design and techniques in using pattern. - To use a range of materials creatively to design and make products. - To use their experiences and imagination.	



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	- To learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. - Evaluate and analyse creative works using the language of art, craft and design.		- To use a range of materials creatively to design and make products. - To learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.		- To develop a wide range of art and design techniques. - About the work of a range of artists, craft makers and designers. - To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. - Describing the differences and similarities between different practices and disciplines, and making links to their own work.	
	Vocabulary: Horizontal Vertical Experiment Circle Triangle Wavy Cross hatch Waves Water Lines		Vocabulary: Pattern Shape Kaleidoscope Form Texture Space 2D shapes 3D shapes Abstract Contemporary Drawing mediums Narrative Printing Shade Form Shape		Vocabulary: Pattern Etching 3D Camouflage Recycled Collage Symmetry Sculpture	
	Outcomes:		Outcomes:		Outcomes:	



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	Lesson 1: To know how to create different types of lines. Lesson 2: To explore line and mark making to draw water Lesson 3: To draw with different media. Lesson 4: To develop an understanding of mark making Lesson 5: To apply an understanding of drawing materials and mark making to draw from observation.		Lesson 1: To investigate how to mix secondary colours Lesson 2: To apply knowledge of colour mixing when painting. Lesson 3: To explore colour when printing Lesson 4: To experiment with paint mixing to make a range of secondary colours Lesson 5: To apply painting skills when working in the style of an artist.		Lesson 1: To roll paper to make 3D structures Lesson 2: To shape paper to make 3D drawing Lesson 3: To apply paper shaping skills to make an imaginative sculpture. Lesson 4: To work collaboratively to plan and create a sculpture Lesson 5: To apply painting skills when working in 3D	
Year 2	Enquiry Question/topic Drawing: Tell a Story		Enquiry Question/topic Art and design skills	Global Goals - Reduced inequalities	Enquiry Question/topic Human Form	
	NC Programme of Study: - To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. - To develop a wide range of art and design techniques in using line, shape, form and space. - About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. - To use a range of materials creatively to design and make products.		NC Programme of Study: - To use drawing, painting and sculpture, to develop and share their ideas, experiences and imagination. - To develop a wide range of art and design techniques in using line, shape, form and space. - About the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.	 Women artists 	NC Programme of Study: - Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. - To use a range of materials creatively to design and make products. - To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. - Be taught about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.	
	Vocabulary: Rubbing		Vocabulary: Clay		Vocabulary: Pattern	



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	Texture Frottage Max Ernst Collage 3D Tone Shade Planet names, Mercury, Venus, Earth, Mars, Saturn, Uranus, Jupiter, Neptune, Pluto. Light Dark Opaque Transparent Smudge		Template Slip Repeating Pattern Weave Design Paint Concentric Circles Silhouette Shade Sketch Brush Paint Paint Draw Rub out		Trace Sketch Collage Self portrait Figures	
	Outcomes: Lesson 1: To develop a range of mark making skills Lesson 2: To explore and experiment with mark making to make different textures Lesson 3: To develop observational drawing Lesson 4: To understand how to apply expressions to illustrate a character. Lesson 5: To develop illustrations to tell a story		Outcomes: Lesson 1: I can use my hands as a tool for making. Lesson 2: To learn to weave. Lesson 3: ? Lesson 4: To explore the use of tones in shading. Lesson 5: To develop painting skills. Lesson 6: To experience drawing for pleasure. Lesson 7: Assessment in Art.		Outcomes: Lesson 1: To create body sculptures. Lesson 2: To draw and decorate a skull. Lesson 3: To create a collage. Lesson 4: To create a self-portrait. Lesson 5: To make a clothes peg figure. Lesson 6: Assessment in Art.	
Year 3	Enquiry Question/topic Prehistoric Art		Enquiry Question/topic Art and Design Skills		Enquiry Question/topic Formal elements of Art	
	NC Programme of Study: - Develop their techniques, including their control and their use of materials, with creativity,		NC Programme of Study: - Pupils should be taught to develop their techniques, including their control and their use of		NC Programme of Study: - To develop their techniques, including their control and their use of materials.	



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	experimentation and an increasing awareness of different kinds of art, craft and design. - Create sketch books to record their observations and use them to review and revisit ideas. - Learn about great artists, architects and designers in history. - Improve their mastery of art and design techniques, including drawing, painting and sculpture. - Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms. - Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].		materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. - About great artists, architects and designers in history. - To develop a wide range of Art and design techniques in using colour, pattern, texture, line, shape, form and space. - To create sketch books to record their observations and use them to review and revisit ideas. - To improve their mastery of Art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].		- To improve their mastery of Art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]. - To develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.	
	Vocabulary: Charcoal Rubbing Pigment Composition Positive image Negative image		Vocabulary: Charles Giles Cartoon Characters Tone Tint Shade Sketch Outline 3D Craft Puppet Shadow		Vocabulary: Geometric Shapes 3D 2D Geometry Wire Sculpture Shading Tone Light Dark	
	Outcomes:		Outcomes:		Outcomes:	



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	Lesson 1: To learn how prehistoric man-made art and to reflect this style in their work. Lesson 2: To apply and blend charcoal to create tone and texture. Lesson 3: To experiment with the pigments in natural products to make different colours. Lesson 4: To develop painting skills. Lesson 5: To collaborate in small or large groups to create a joint piece of artwork. Lesson 6: Assessment of Art		Lesson 1: To draw cartoon characters, inspired by the style of other artists. Lesson 2: To understand how to create tint and shade of a colour. Lesson 3: To draw from observation. Lesson 4: To use different materials to make a three-dimensional artwork. Lesson 5: To use different materials to make a three-dimensional artwork. Lesson 6: To use different materials to make a three-dimensional artwork. Lesson 7: Assessment of Art.		Lesson 1: To recognise and draw simple geometric shapes found in everyday objects. Lesson 2: To recognise and apply geometry when drawing. Lesson 3: To create and form shapes using soft modelling wire. Lesson 4: To apply even layers of pencil tone when shading. Lesson 5: To show tone by shading. Lesson 6: Lesson 7: Assessment of Art	
Year 4	Enquiry Question/topic Formal elements of Art	Global Goals - Reduced inequalities Islamic art	Enquiry Question/topic Art and Design Skills		Enquiry Question/topic Every picture tells a story	Global Goals - Reduced inequalities
	NC Programme of Study: - To create sketch books to record their observations and use them to review and revisit ideas. - To improve their mastery of Art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]. - To develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.		NC Programme of Study: - To improve their mastery of Art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]. - About great artists, architects and designers in history. - To develop a wide range of Art and design techniques in using colour, pattern, texture, line, shape, form and space. - To create sketch books to record their observations and use them to review and revisit ideas.		NC Programme of Study: - Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.	 Women artists  



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			- Produce creative work, exploring their ideas and recording their experiences. - Evaluate and analyse creative works using the language of art, craft and design			
	Vocabulary: Charcoal Mark-making Abstract Playdough Print Pattern Tessellation 2D shapes Symmetry Compass		Vocabulary: Optical illusion Portrait Landscape Willow Pattern Chinoiserie pottery Brush strokes Geometry Perspective Sculpture Texture Still life Sketch Light Dark Curator Exhibition		Vocabulary: Pattern Narrative Shape Tone Role play Abstract	
	Outcomes: Lesson 1: To develop a range of mark-making techniques. Lesson 2: To create patterns using printing techniques. Lesson 3: To create patterns using a stamp. Lesson 4: To create patterns using reflection and symmetry. Lesson 5: To create a geometric pattern. Lesson 6: Assessment in Art.		Outcomes: Lesson 1: To create an image using an artistic process. Lesson 2: To apply an understanding of tint to recreate a traditional design style. Lesson 3: To paint in the style of a famous artist. Lesson 4: To create a small scale sculpture. Lesson 5: To arrange and draw a still-life image from observation. Lesson 6: To understand the role of a curator and to create an exhibit		Outcomes: Lesson 1: To analyse and act out a famous painting. Lesson 2: To analyse and find meaning in a painting. Lesson 3: To act out the story told in a painting. Lesson 4: To focus on different parts of a painting. Lesson 5: To analyse abstract paintings and describe the stories behind them. Lesson 6: Assessment in Art	



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			Lesson 7: Assessment in Art Lesson 8:			
Year 5	Enquiry Question/topic Formal elements of Art		Enquiry Question/topic Art and Design Skills		Enquiry Question/topic Design for a purpose	
	NC Programme of Study: -Improve their mastery of art and design techniques, including drawing. - Create sketchbooks to record their observations. -Develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. - Learn about great artists, architects and designers in history.		NC Programme of Study: - Become proficient in drawing, painting, sculpture and other art, craft and design techniques. - Evaluate and analyse creative works using the language of art, craft and design. - To improve their mastery of Art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]. - Create sketchbooks to record their observations.		NC Programme of Study: - Become proficient in drawing, painting, sculpture and other art, craft and design techniques. - Evaluate and analyse creative works using the language of art, craft and design. - To improve their mastery of art and design techniques.	
	Vocabulary: Architecture Design Sketching Shading Monoprint Abstract Friedensreich Hundertwasser Perspective Elevation Legacy		Vocabulary: Drawing Pattern Gradiation Tone Shading Designer Invention Innovation Portrait Sketch Form Shape Texture		Vocabulary: Symbol Bright colours Design Pattern Shape Diagram Modify Consumable Product Purpose USP Slogan Designer	



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			Line Collage Dynamic colours Blend Trace Scale Grid Paint Sketch Illustration		Concept	
	Outcomes: Lesson 1: To draw by interpreting forms from direct observation Lesson 2: To compose a print from a larger observational drawing. Lesson 3: To transform the look of a building in the style of a famous artist. Lesson 4: To design a building in an architectural style. Lesson 5: To design a monument Lesson 6: Assessment in Art.		Outcomes: Lesson 1: To develop observational drawing. Lesson 2: To design a new invention. Lesson 3: To create a continuous line drawing. Lesson 4: To create a collage and draw this from observation. Lesson 5: To successfully upscale a drawing and paint accurately. Lesson 6: To use imagination and visualisation to create an original piece of artwork. Lesson 7: Assessment in Art		Outcomes: Lesson 1: To understand how visual language can be used to communicate personality and interests. Lesson 2: To work collaboratively to a specific design brief. Lesson 3: To work collaboratively to a specific design brief. Lesson 4: To design a product which is appealing and purposeful. Lesson 5: To present a product pitch. Lesson 6: Assessment in Art	
Year 6	Enquiry Question/topic Formal elements of Art		Enquiry Question/topic Still life		Enquiry Question/topic Photography	
	NC Programme of Study: - Improve their mastery of art and design techniques, including drawing. - Become proficient in drawing, painting, sculpture and other art, craft and design techniques.		NC Programme of Study: - Develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.		NC Programme of Study: - Become proficient in drawing, painting, sculpture and other art, craft and design techniques. - Evaluate and analyse creative works using the language of art, craft and design.	



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	- Evaluate and analyse creative works using the language of art, craft and design. - To improve their mastery of Art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]. - Learn about great artists, architects and designers in history.		- Use the sketchbook to make observations and preparatory drawings. - To improve their mastery of Art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]. - Improve their mastery of art and design technique of a painting.		- Improve their mastery of art and design techniques.	
	Vocabulary: Impressionism Painting Zentangle Pattern Shape Prototype Printing Repetition Reverse System Realism Symbolism Characters Oil paint		Vocabulary: Still life Composition Negative Medium Shade Underpainting Hue Tone Graphic		Vocabulary: Photocomposition Montage Sculpture Online Printing Impact Environment Concept Saturate Desaturate Tones Self portrait Selfie Expression	
	Outcomes: Lesson 1: To research and adopt the style of a famous group of painters. Lesson 2: To apply an understanding of line and repeated pattern. Lesson 3: To design and make a prototype as part of a group. Lesson 4: To create a repeated pattern through printing.		Outcomes: Lesson 1: To sketch ideas for a still life study. Lesson 2: To draw a still life study in charcoal. Lesson 3: To draw using a negative medium. Lesson 4: To paint a still life study in colour.		Outcomes: Lesson 1: To create a photo montage using secondary source photographs. Lesson 2: To use text and image together to create meaningful and powerful photo posters. Lesson 3: To understand abstract art through photography.	



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	Lesson 5: To analyse and evaluate artwork. Lesson 6: Assessment in Art.		Lesson 5: To create a box to showcase my work. Lesson 6: Assessment in Art.		Lesson 4: To develop a self-portrait from a photograph and translate it into a drawing Lesson 5: To replicate the mood and expression of a painting through photography. Lesson 6: Assessment in Art	
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